



Pan-European policy experimentations with tablets
<http://creative.eun.org>

CREATIVE CLASSROOMS LAB (CCL)

PROJECT AT A GLANCE

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Creative Classrooms Lab in key figures- START



**LLP Grant
1 Million Euros**

**First EC policy
experimentation
in education**

**2 years project
Timeframe
April 2013- May 2015**

**11 Partners
8 countries**

**6 pedagogical
board members**

**7 Associated
Partners**

**Approx. 1125
students**

**45 classrooms
and 45 teachers**

Creative Classrooms Lab (April 2013-March 2015)

•“Is it a classroom
that is nicely
decorated?”



Piloting the use and benefits of tablets in schools

Creative: develop innovative pedagogical scenarios, focus on how practice is changing as a result of tablets being used for **collaboration, personalisation and active learning.**

Classrooms: carry out pilots (controlled experimentations) in 45 classrooms in 8 countries: Austria, Belgium, Czech Republic, Italy, Lithuania, Portugal, Slovenia, UK

Lab: Act as an ideas lab bringing together policy makers, innovative teachers and industry suppliers

**Originality, value,
new ideas and awareness, thinking skills,
learner empowerment**



Policy Experimentation | Scenarios | School Pilots

Key elements of the policy experimentation

Initiated by policy

Driven by pedagogy

Supported by technology

Piloting and training

Research and Evaluation

*Continious
Feedback*

Challenges, priorities

Pedagogical scenarios

*Tablets, projectors
software*

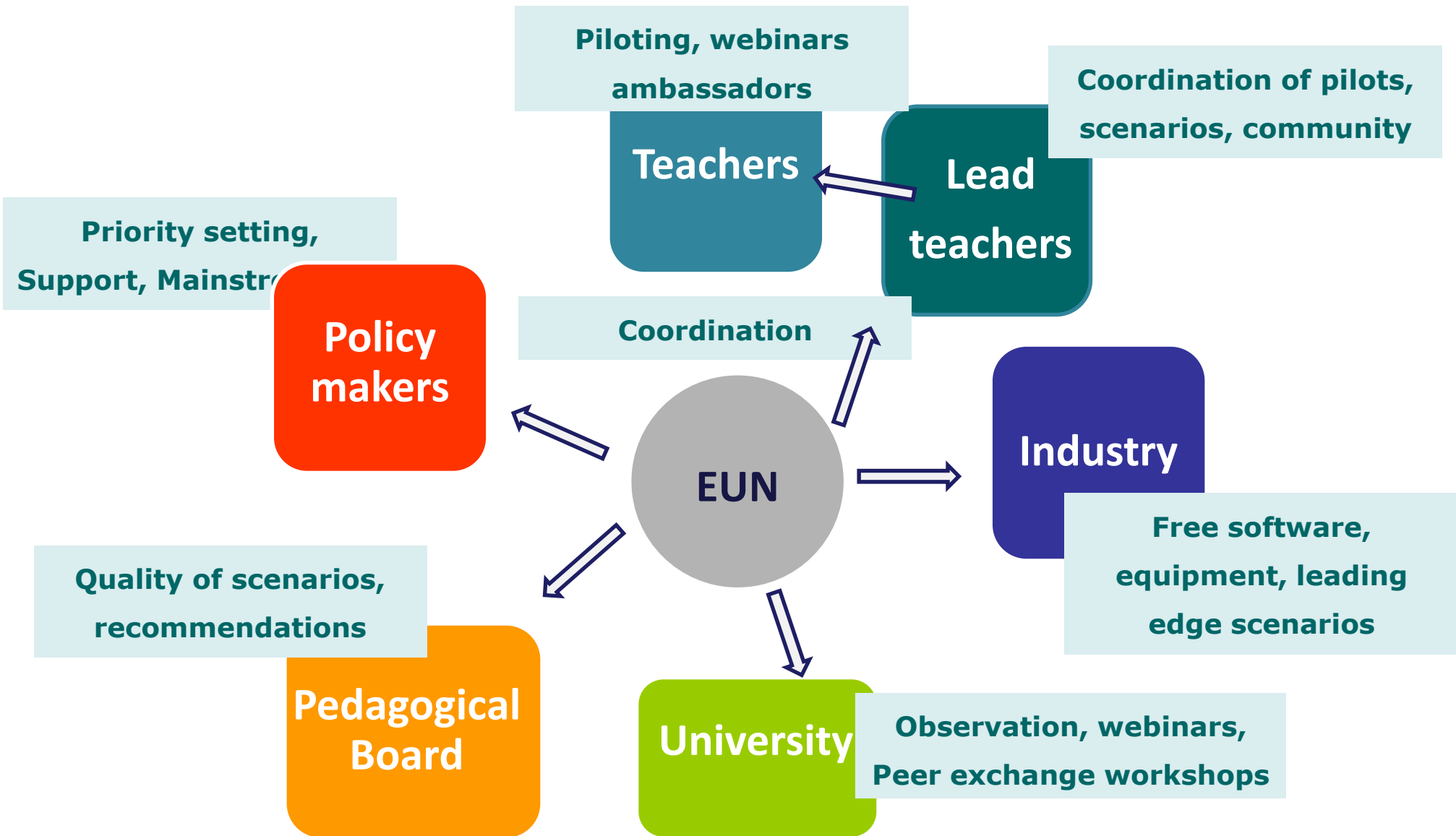
Two pilot cycles

Observation visits

Impact on policy making



Project Actors experimenting at all levels...



Learning stories

Flipped Classroom

Content Creation

Personalisation

Collaboration

Policy Priorities
Use of digital resources
BYOD (Bring Your Own Device) strategies
Exploring new forms of assessment: formal, non-formal learning
Investigating funding, ownership and access models
Integration with other technologies: IWBs
Integration with other technologies: VLEs
Engaging other actors in the process of learning (libraries, museums, local business)

Liberating Learners

Assessment
Collaboration & assessment

School to school collaboration

Scenarios for pedagogical change?

Project Outcomes: examples of the creative classroom



- Scenarios and learning stories
- Support material
- Resources
- Video case studies
- MOOC and related training material



Phil Spoor, UK

- Literature review
- Brochure on pedagogical scenarios
- Final observation visit report
- Recommendations

<http://creative.eun.org>



The Creative Classrooms Lab project is coordinated by European Schoolnet and it has been funded with support from the European Commission.

Creative Classrooms Lab in key figures -END



7 Workshops

**225
Blog entries**

**22 School
Observation visits**

**1063
teachers in CoP**

**1900... registered
MOOC**

**45 Scenario
implementations**

6 webinars

**80 participants
today**

Creative Classrooms Lab- Key Insights

Added value of tablets in schools

Scenario implementation process

- **how both can/should be successfully integrated in education to allow for changes**

Active learning strategies:

- **activity that encourages students to clarify question, consolidate and appropriate new knowledge**
- **Teachers mediate learning to provide valuable and varied opportunities for students learning**
- **Resources/tools e.g. tablets to enrich these learning strategies**

Details to follow in the next hours....