



Pan-European policy experimentations with tablets  
<http://creative.eun.org>

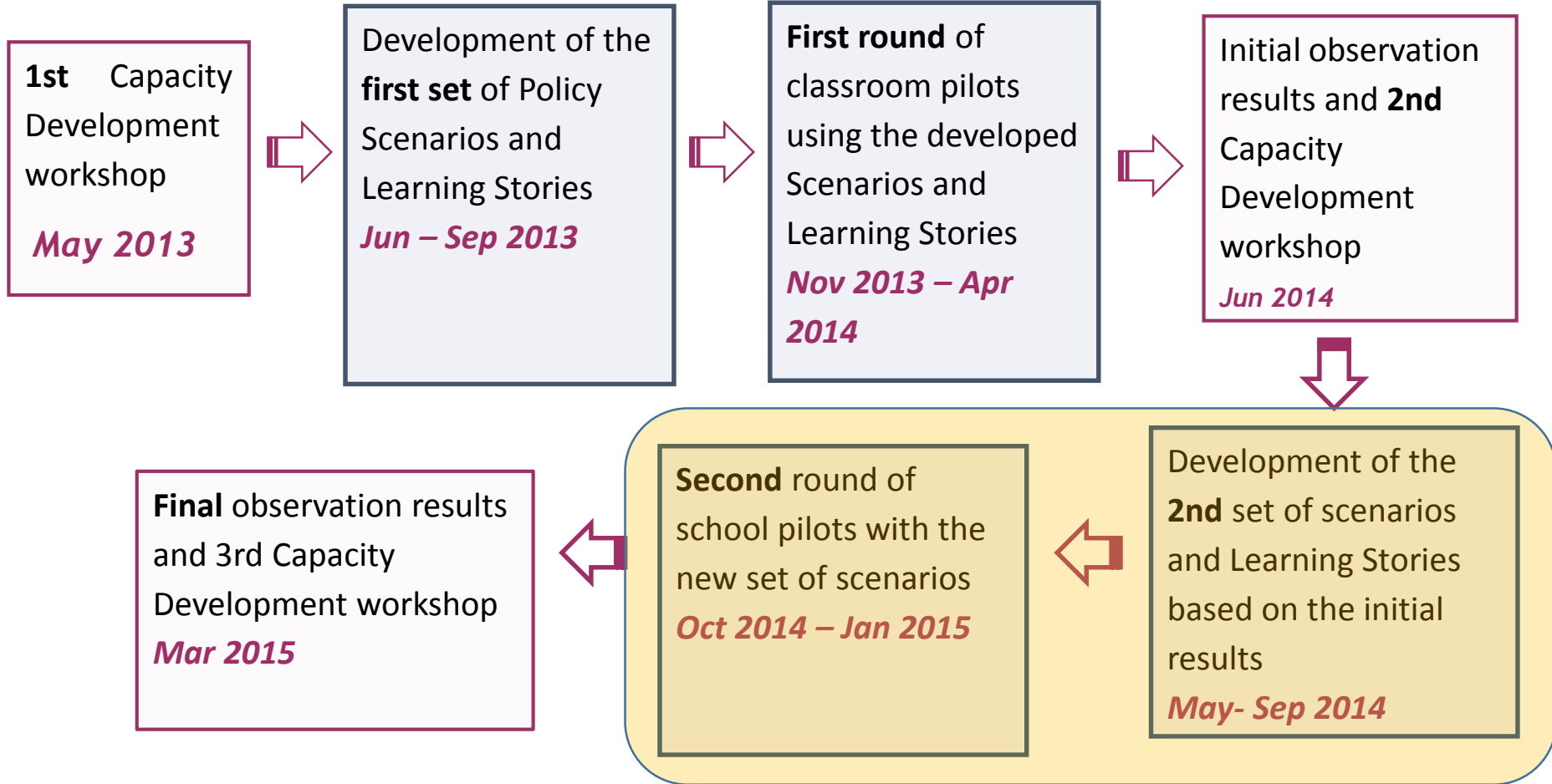
# CCL PARALLEL SESSION 2

## PEDAGOGICAL SCENARIOS

### SCHOOL TO SCHOOL COLLABORATION

25 March 2015

# CCL PROJECT LIFECYCLE



# THE SCENARIO ON SCHOOL TO SCHOOL COLLABORATION



## BRIEF DESCRIPTION OF THE SCENARIO

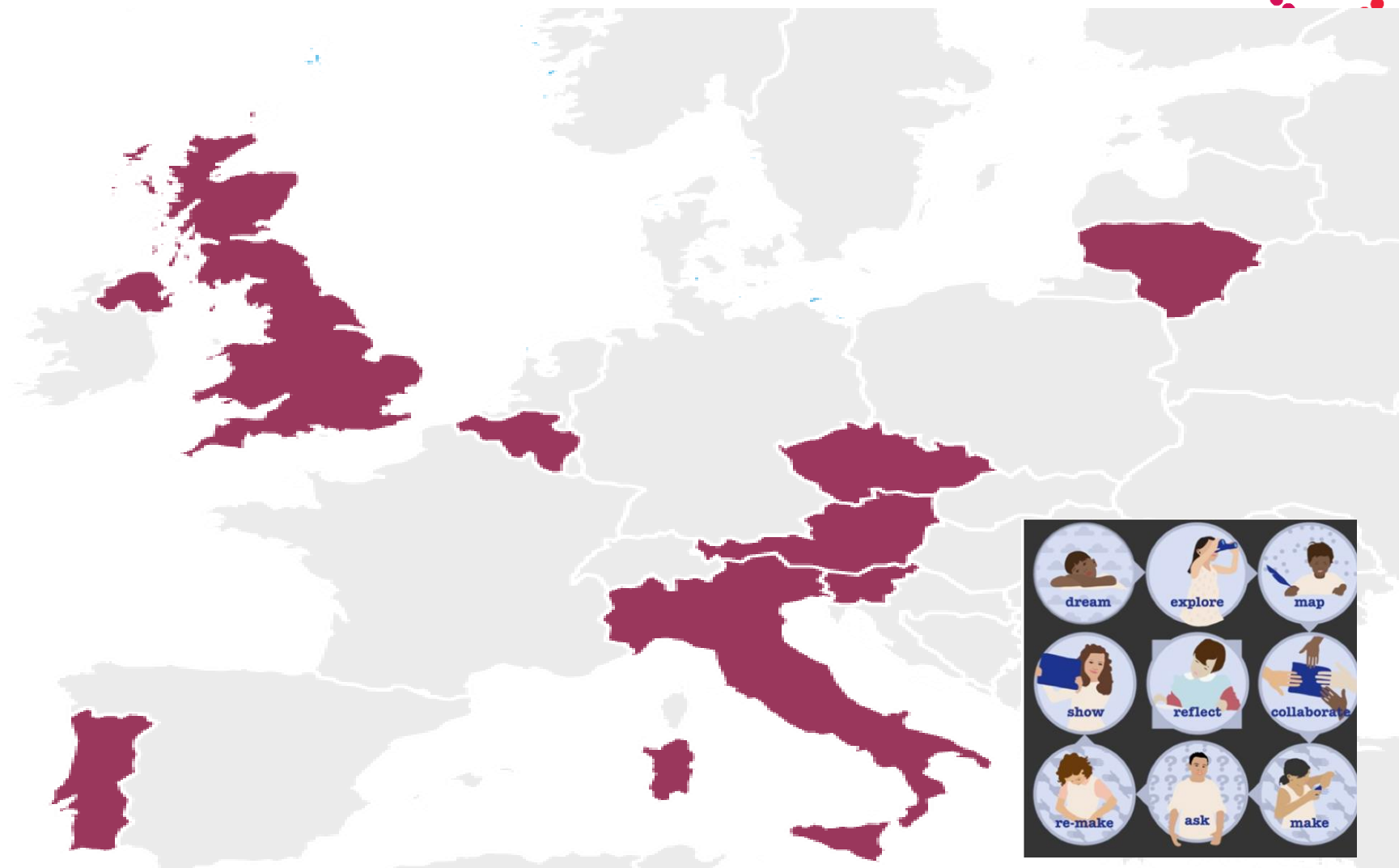
This scenario should provide teachers with ideas about how to use mobile devices to work around a topic

### Objectives








- Pupils from different classes present each other in a visual way
- Pupils learning from each others approach
- Common lesson planning by teachers (requires cooperation from teachers)
- Where do tablets come in:
  - Collaboration apps on tablet such as skype, snapchat,...
  - Presenting tools such as speaking avatars (Morfo app)
  - see learning story (for instance go to the museum, interview someone,...
  - Inquiry, research and data collection
  - Assessment or evaluation



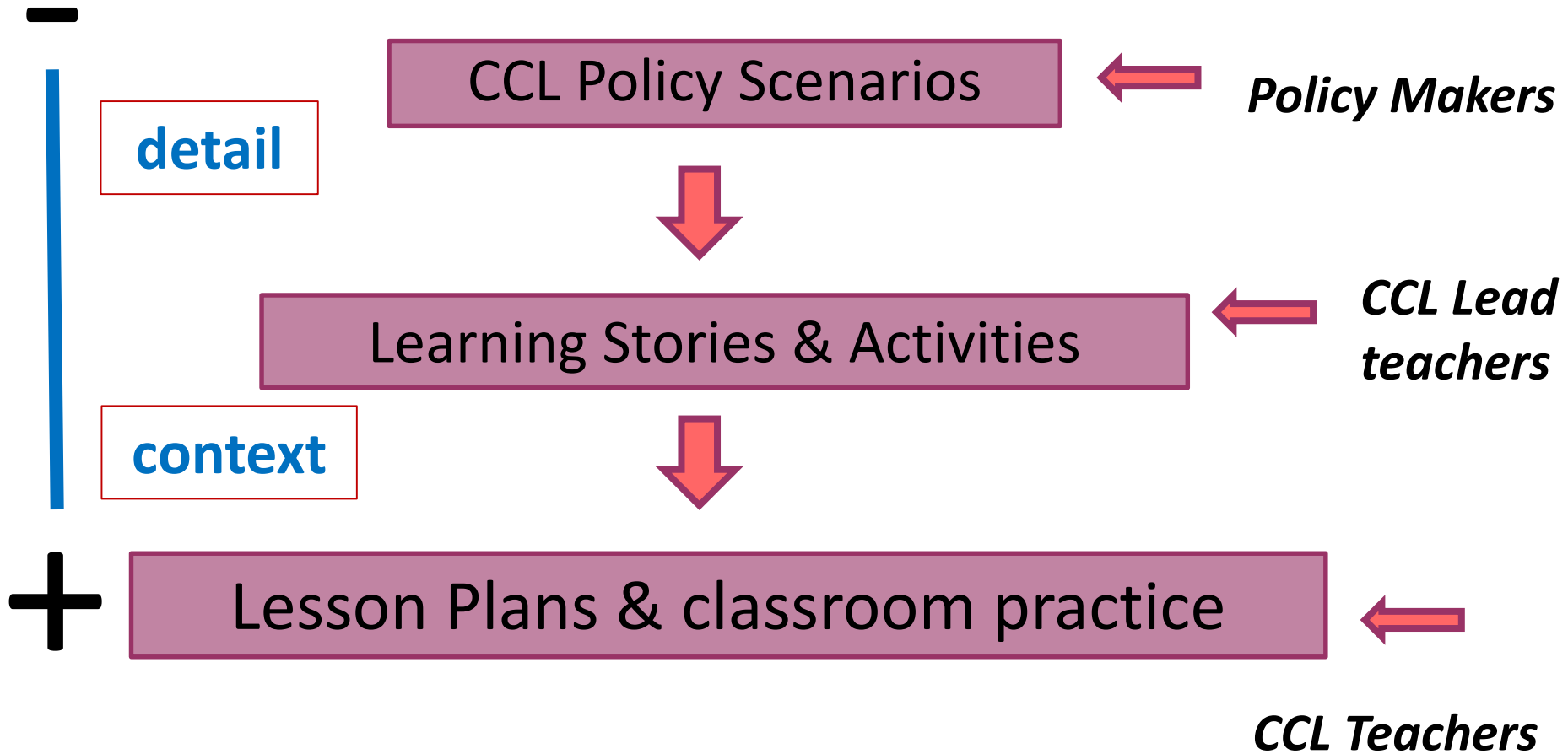
# COLLABORATION: LEARNING STORIES



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Learning Activities	 dream	 explore	 map	 make	 ask	 re-make	 show
<p><b>Digital technologies and tools</b></p>	<ul style="list-style-type: none"> <li>Brainstorming tools (e.g. mind mapping)</li> <li>Classflow</li> <li>Tools (avatars) to present yourself and your interests</li> </ul>	<ul style="list-style-type: none"> <li>Multimedia apps (taking photos, shooting video, recording podcast)</li> </ul>	<ul style="list-style-type: none"> <li>Skype, Hangout</li> <li>Twinspace</li> </ul>	<p>NOTE: depends on students' ideas, but could be:</p> <ul style="list-style-type: none"> <li>Morfo App, Padlet</li> <li>blogs /weebly</li> <li>common workspace</li> <li>recording tools: for the interviews or to photograph traces</li> <li>Bookcreator or iBook for creating digital memory book</li> </ul>	<ul style="list-style-type: none"> <li>Multimedia apps for gathering feedback - video shooting, creating podcasts, ...</li> <li>Google form to create the poll</li> </ul>	<p>NOTE: depends on the students' ideas</p> <ul style="list-style-type: none"> <li>Morfo App, Padlet</li> <li>Blogs /weebly</li> <li>Common workspace</li> <li>Recording tools: for the interviews or to photograph traces</li> <li>Bookcreator or iBook for creating digital memory book</li> </ul>	<ul style="list-style-type: none"> <li>Online repository (blog, site, school website ...), skype, hangout</li> </ul>
<p><b>Specific use of tablets</b></p>	<ul style="list-style-type: none"> <li>Students can record (audio or video) discussions with parents at home and replay at school.</li> <li>Sharing ideas through a digital platform that could be reused at home or further in the project. The digital platform allows students to collaborate in</li> </ul>	<ul style="list-style-type: none"> <li>Tablets are used for collecting materials and sharing documents - here we can see a very specific use of tablets - everything can be done with one gadget (taking photos, shooting videos, adjustment of them, adding titles,...) and on the go in and out of class.</li> </ul>	<ul style="list-style-type: none"> <li>Tablets are used for video conferences and presenting</li> </ul>	<ul style="list-style-type: none"> <li>Again, here we can see a specific use of tablets - for recording, for taking photos, for getting in touch with their peers anywhere, working on shared documents (a)synchronously between schools.</li> </ul>	<ul style="list-style-type: none"> <li>creating podcasts, video shooting anywhere they decide they would like to do their polls</li> </ul>	<ul style="list-style-type: none"> <li>for recording, for taking photos, getting in touch with their partners wherever they are.</li> </ul>	<ul style="list-style-type: none"> <li>If it is a face to face meeting it can be recorded and shared with the other school, parents, etc.</li> <li>Tablets can be used to involve the school from abroad in the meeting.</li> <li>Tablets can be used for taking photos from the</li> </ul>

# PEDAGOGICAL SCENARIO DEVELOPMENT



# THE CCL TEACHERS & LEAD TEACHERS



## Presenters

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# FOCUS ON

- Context: my School, my class, my pupils
- How did I use the scenario?
- How did I use the technology?
- How do I evaluate the experiment?





# DISCUSSION AND QUESTIONS

