Pan-European policy experimentations with tablets
http://creative.eun.org

CCL PARALLEL SESSION 2
PEDAGOGICAL SCENARIOS
SCHOOL TO SCHOOL COLLABORATION

25 March 2015
CCL Project Lifecycle

1st Capacity Development workshop
*May 2013*

Development of the **first set** of Policy Scenarios and Learning Stories
*Jun – Sep 2013*

**First round** of classroom pilots using the developed Scenarios and Learning Stories
*Nov 2013 – Apr 2014*

Initial observation results and **2nd Capacity Development workshop**
*Jun 2014*

**Final** observation results and 3rd Capacity Development workshop
*Mar 2015*

**Second round** of school pilots with the new set of scenarios
*Oct 2014 – Jan 2015*

Development of the **2nd set** of scenarios and Learning Stories based on the initial results
*May- Sep 2014*
THE SCENARIO ON SCHOOL TO SCHOOL COLLABORATION

BRIEF DESCRIPTION OF THE SCENARIO

This scenario should provide teachers with ideas about how to use mobile devices to work around a topic

Objectives

• Pupils from different classes present each other in a visual way
• Pupils learning from each others approach
• Common lesson planning by teachers (requires cooperation from teachers)
• Where do tablets come in:
  o Collaboration apps on tablet such as skype, snapchat,…
  o Presenting tools such as speaking avatars (Morfo app)
  o see learning story (for instance go to the museum, interview someone,…
  o Inquiry, research and data collection
  o Assessment or evaluation
COLLABORATION: LEARNING STORIES
# Collaboration: Learning Stories

<table>
<thead>
<tr>
<th>Learning Activities</th>
<th>Digital technologies and tools</th>
<th>Specific use of tablets</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>dream</strong></td>
<td>Brainstorming tools (e.g., mind mapping)</td>
<td>Students can record (audio or video) discussions with parents at home and replay at school. Sharing ideas through a digital platform that could be reused at home or further in the project. The digital platform allows students to collaborate in...</td>
</tr>
<tr>
<td><strong>explore</strong></td>
<td>Multimedia apps (taking photos, shooting video, recording podcast)</td>
<td>Tablets are used for collecting materials and sharing documents - here we can see a very specific use of tablets - everything can be done with one gadget (taking photos, shooting videos, adjustment of them, adding titles,...) and on the go in and out of class.</td>
</tr>
<tr>
<td><strong>map</strong></td>
<td>Skype, Hangout, Twinspace</td>
<td>Tablets are used for video conferences and presenting</td>
</tr>
<tr>
<td><strong>make</strong></td>
<td>NOTE: depends on students’ ideas, but could be:</td>
<td>Again, here we can see a specific use of tablets - for recording, for taking photos, for getting in touch with their peers anywhere, working on shared documents (a)synchronously between schools.</td>
</tr>
<tr>
<td><strong>ask</strong></td>
<td>Multimedia apps for gathering feedback - video shooting, creating podcasts, ...</td>
<td>Creating podcasts, video shooting anywhere they decide they would like to do their polls</td>
</tr>
<tr>
<td><strong>re-make</strong></td>
<td>NOTE: depends on the students’ ideas</td>
<td>for recording, for taking photos, getting in touch with their partners wherever they are.</td>
</tr>
<tr>
<td><strong>show</strong></td>
<td>Online repository (blog, site, school website ...), skype, hangout</td>
<td>If it is a face to face meeting it can be recorded and shared with the other school, parents, etc. Tablets can be used to involve the school from abroad in the meeting. Tablets can be used for taking photos from the...</td>
</tr>
</tbody>
</table>
PEDAGOGICAL SCENARIO DEVELOPMENT

- CCL Policy Scenarios
  - Learning Stories & Activities
  - Lesson Plans & classroom practice

detail

context

Policy Makers

CCL Lead teachers

CCL Teachers
THE CCL TEACHERS & LEAD TEACHERS

Presenters

Sandrine Geuquet (Belgium - Wallonia)

Petra Bohácková (Czech Republic)

Robert Conings (Belgium - Flanders)

Rapporteurs

Nidi Ouahdi (BELGIUM)

Pavla Sabatková and Martina Baseggio (Czech Republic)
FOCUS ON

• Context: my School, my class, my pupils
• How did I use the scenario?
• How did I use the technology?
• How do I evaluate the experiment?
DISCUSSION AND QUESTIONS