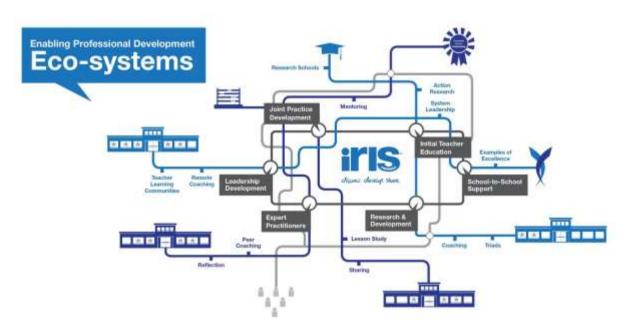
The Digital Future of Supporting Teachers' Career Long Learning



Making the Network for teaching





- 1. 2500 organizations
- 2. 40 countries
- 3. Over 100,000 teachers
- 4. 5000 videos per week
- 5. 200,000 hours of video on platform

Finding The Right Blend



Each stage is required, but is insufficient alone

Joyce & Showers (2002)

Type of experience	What it does	Skill transfer
Presentation/Theory	Helps the learner become aware of a new skill, strategy or teaching practice	5%
PLUS+ Modeling & Demonstration	Provides the learner with a chance to see 'what it looks like'	10%
PLUS+ Practice & Self Reflection	Allows the learner to practice in a workshop or within a Professional Learning Community	20%
PLUS+ Peer Feedback	Helps the learner understand how to modify their performance to be more effective	25%
PLUS+ Ongoing Collaboration	Provides the learner with real time, job embedded coaching and mentoring in the context of planning learning goals, implementing strategies, evaluating progress	90%

Observation Challenges

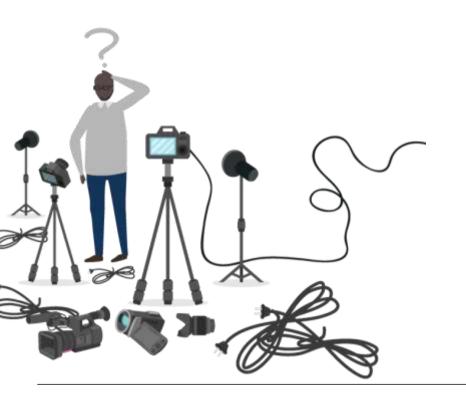


- Expensive and hard to scale
- 2 Subjective and disruptive
- Challenges with travel
- Associated with **performance management** and summative assessment



The video dilemma

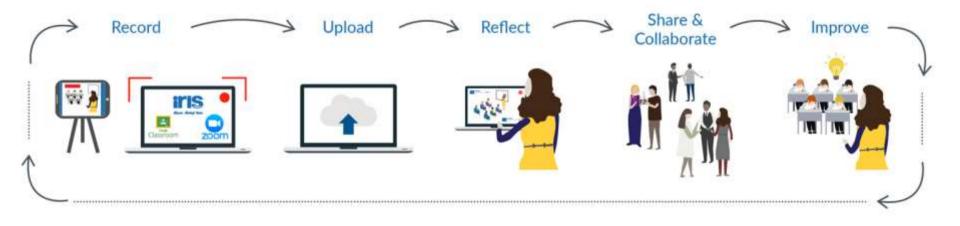




- Ease of use
- 2 Security and privacy
- 3 Storage
- Giving just the tools is not enough

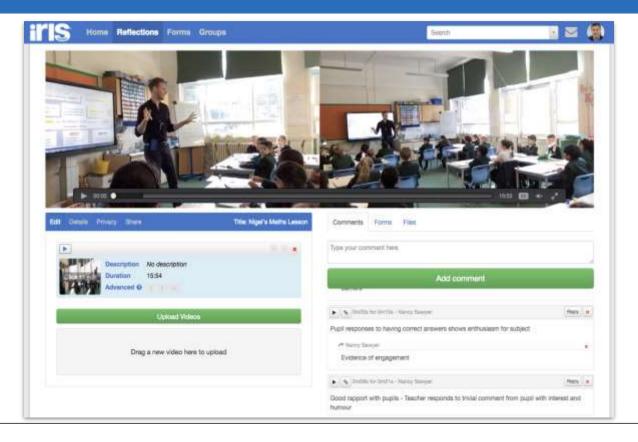
How the system works





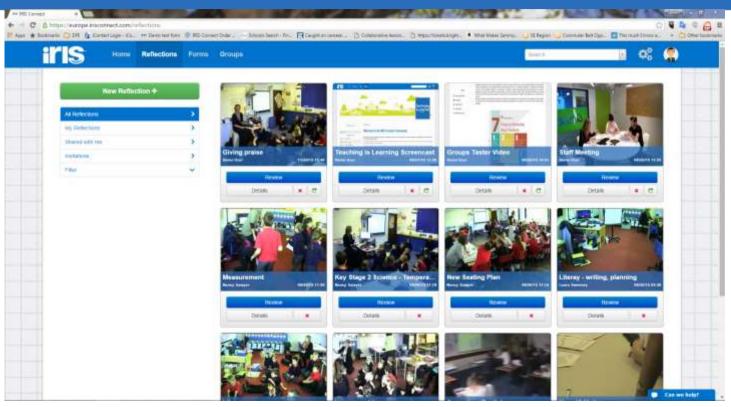
Tools for analysis & collaboration





Video library of real teaching





European Projects



Co-funded by the Erasmus+ Programme of the European Union







http://itelab.eun.org/

https://visualproject.eu/





https://fcl.eun.org/mensi

Thank you!



Feel free to get in touch:

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